

# 2 – DAY ADOBE PREMIERE PRO



## Introduction

Adobe Premiere Pro is a video editing program that is part of the Adobe Creative Cloud software collection – or Adobe Creative Suite. Premiere Pro is used to edit videos, including movies, and is quickly becoming the go-to program for filmmakers all over the world, both amateur and pro. In fact, both CNN and the BBC use Premiere Pro for editing purposes.

## Course Objectives

By the end of this course, you will be able to:

- Learn how to import and organize footage
- Put elements into a timeline (sequence)
- Clean up audio, colour correct video, add titles
- Multicam editing, colour correction, speeding up and slowing down footage, green screen removal

## Methodology

Interactive learning filled with exercises and practical hands-on lessons to explore your thinking style.

In this 2 days of hands on learning based around creating interesting and useful content with Adobe Premiere Pro will give you the understanding and skills you need to add this critical app to your skillset.

## Who Should Attend?

- Who wish to become Editors & Visualizers can take this training
- Beginners and freshers who want to begin in the field of Video Editing
- Learners who are looking to enter Video Production



# 2 – DAY ADOBE PREMIERE PRO



## Course Outline

### MODULE 1: FUNDAMENTALS OF WORK IN ADOBE PREMIERE PRO

- Touring & setting up sequence
- Importing & organizing files project
- Image size and resolution setting
- Cue with marker
- Automate to sequence

### MODULE 2: MULTICAM EDITING A TO Z

- Creating a Multi-Cam Source Sequence
- Editing Multi-Cam
- Refining a Multi-cam Edit

### MODULE 3: CREATING TITLES

- Caption
- Title graphic
- Legacy title
- Rolling and crawling

### MODULE 4: ANIMATION & KEYFRAMES (PART 1)

- Understanding adding, navigating, and setting keyframes
- Animating motion
- Export & import motion graphic

### MODULE 5: ANIMATION & KEYFRAMES (PART 2)

- Understanding adding, navigating, and setting keyframes
- Animating motion
- Export & import motion graphic

### MODULE 6: MASKING & TRACKING

- Track matte

### MODULE 7: MANIPULATING TIME-REMAPPING

- Speed and duration
- Freeze frame

### MODULE 8: EFFECTS & EXPORTS

- Warp stabilizer
- Green screen
- Lumetri colour
- Layer adjustments
- Q & A

